Rambo Stickman Report

Created by

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Programming Methodology

Semester 1 Year 2018

Introduction

Rambo Stickman is a fighting game which you can punch or kick. This game allow you

User guide

Start Scene

Implementation Details

UML

\* Noted that Access Modifier Notations can be listed below

+ (public)

# (protected)

- (private)

static will be underlined.

abstract will be italic

1. Package application

1 Class Main